LESSON ONE
CREATE YOUR OWN COMIC CLUB

EARN POINTS
WIN PRIZES

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SCAVANGER HUNT

MATERIALS NEEDED

• Blank Paper, Journal or Sketchbook
• Pen and/or Pencil
• Your Imagination

• FYI - After today’s lesson, you’ll begin building your costume
MY NAME IS LIZ

A FEW FUN FACTS:

I STUDIED ILLUSTRATION AT THE ANIMATION ACADEMY

I’M COACHARTS LOS ANGELES SENIOR PROGRAM MANAGER

MY SPECIALTIES ARE IN VISUAL COMMUNICATIONS, YOGA & WELLNESS
STEP TWO

• DRAW A VERTICAL LINE DOWN PAPER
• DRAW A HORIZONTAL LINE ACROSS PAPER = CREATING 4 PANELS
STEP THREE

SET RULES AND DEFINITIVE BOUNDARIES.

WHEN YOU DESIGN A COMIC, 1ST YOU’LL WANT TO DECIDE IT’S GENRE. EXAMPLE: HISTORICAL, FICTION, ZOMBIE ROMANTIC COMEDY (ZOM-ROM-COM) ETC...

WHERE DOES YOUR COMIC TAKE PLACE IN SPACE AND TIME?

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GENRE IDEAS

1. The X-Files: Earth Children Are Weird
3. The Addams Family: In Search of the Boola-Boola
4. Goosebumps: Monsters at Midnight

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DECIDE ON GENRE

• WILL IT BE A WESTERN, IN EGYPT OR SET IN GREEK MYTHOLOGY?
• WILL THERE BE UNICORNS, MONSTERS, MERMAIDS, WARRIORS, DRAGONS, LIONS, WIZARDS, DETECTIVES OR ALIENS?
• IS YOUR STORY SILLY, SPOOKY, UPLIFTING, ROMANTIC?
• WILL IT TAKE PLACE IN YOUR HOMETOWN, IN THE JUNGLE, NEAR A CASTLE, ON THE MOON?

• WHO? WHAT? WHERE? WHEN? WHY?
USE YOUR IMAGINATION

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FIRST ASSIGNMENT

• USING YOUR BLANK PIECE OF PAPER.
• SCRIBBLE & BRAINSTORM 4 VERY DIFFERENT IDEAS FOR GENRES.
• YOU MAY USE BULLET POINTS, WORDS & DRAWINGS TO CONVEY YOUR THOUGHTS & IDEAS.

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+25 POINTS
DECIDE ON THE GENRE

OF THE 4, WHICH DO YOU ENJOY BEST?
STEP FOUR

• DEFINE YOUR MAIN CHARACTER
• BULLET POINT
• BRAIN STORM IDEAS

CROSS-OUT ONES YOU DISLIKE
CIRCLE ONES YOU’D LIKE TO KEEP
CHARACTER PROFILE

CHARACTER NAME +5 POINTS

SUPERPOWERS +5 POINTS

ORIGIN STORY +5 POINTS

TRAGIC FLAW +5 POINTS

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CHARACTER PROFILE

COSTUME & PHYSICAL APPEARANCE
+5 POINTS

PERSONALITY
+5 POINTS

ALTER EGO
+5 POINTS

COMMUNITY RELATIONSHIP
+5 POINTS

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A QUICK NOTE ON VILLIANS & “BAD GUYS”

UNDERSTAND THEIR WHY

WHAT ARE THEIR MOTIVES AND GOALS?

MAKE THE CONFLICT SPECIFIC

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HOMEWORK ASSIGNMENT

- DEFINE MAIN CHARACTER +40 POINTS
- IDENTIFY OTHER KEY PLAYERS +15 POINTS
- SHARE YOUR WORK ONCE COMPLETED +25 POINTS
- SEEK MATERIALS AT HOME TO BEGIN TO CREATE YOUR DIY CHARACTER COSTUME +25 POINTS

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• Cultivate The ‘Power of Imagination’ In Your Children: https://wowparenting.com/blog/power-of-imagination/

• The X-Files: https://www.penguinrandomhouse.com/books/555811/the-x-files-earth-children-are-weird-by-illustrated-by-kim-smith/

• Mystery In Space: https://en.wikipedia.org/wiki/Mystery_in_Space

• The Addams Family: https://en.wikipedia.org/wiki/Mystery_in_Space

• Goosebumps: https://www.barnesandnoble.com/w/goosebumps-jeremy-lambert/1127700326

• Mild Sauce & Taco: https://parade.com/933235/marynliles/cricut-halloween-crafts-projects/

• Sun & Rainbow: https://theeffortlesschic.com/rainbow-costume-diy-sun-costume/
BONUS DOODLE PROMPT

Scribble out a full page of creatures from your imagination.

+15 POINTS
SCAVANGER HUNT

MATERIALS NEEDED

• Blank Paper, Journal or Sketchbook
  • Pen and/or Pencil
  • Straight Edge or Ruler
  • Your Imagination

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Today’s winners will receive our newest CoachArt Tee!
CHARACTER DESIGN
THIS WEEKS ASSIGNMENT

• This week, you’ll become an illustrator! We’ll begin to explore the world of rough drafts and concept art.
• Draw your characters head
• Draw your characters body
• Submit your efforts (even if not “perfect” or completed!) by Friday and win your own Drawing Technique Book
BRING YOUR CHARACTERS TO LIFE!

These drawings show the basic building blocks of realistic male and female cartoon characters. You don’t have to rigidly adhere to these guidelines; you can simplify the forms further, or create your own template if you feel particularly confident. However, it's important to pay attention to the three main areas in the body's design, to which everything else is attached.

- NECK: Includes triangular muscles.
- TORSO: Includes the chest, rib cage, and abdomen.
- MUSCLES: Includes the hip, gluteus, and adductors.

Many artists make the mistake of leaving out, or under-emphasizing, the trapezius muscles. But these sloping muscles are extremely important when you’re drawing realistic-style characters. Without them, the shoulders will be too square and appear unnatural.
CHARACTER SKETCH PROCESS

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DIFFERENT CHARACTERS REQUIRE DIFFERENT HEAD SHAPES

There are many subtle variations on the basic cartoon head. Here are some sample head shapes, based on classic character types, for your future cartoon creations.

1. Draw a circle and add a cross in the middle.
2. Start by shaping the face.
3. Then followed by the eyes. Make use of the cross for balance.
4. Ears and neck. Once again make use of the cross.
5. Nose and mouth.
6. Hair: Design according to ur liking.

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1. Like the "Feline Head Tutorial", you start your head with a circle and curved lines in the direction you want it to face.

2. This is where it gets different from the felines. Wolves have tall, pointed ears and longer, narrower muzzles. So your sketch should look something like this.

3. Like the felines, I start with the eye closest to me. You can start however you want, it's just this way was easiest for me XD

4. Now we draw the nose. The nose should be a rounded triangle and the mouth should be more narrow and longer than the feline's :)"}

5. Once you draw in the other eye, it's time for the cheeks. The cheeks are more fluffy than a feline's and usually are pointed like this.

6. I usually make it a little fluffy behind the ears like this. I also add fluff in the ear. Owl wolves are super fluffy! :D

Now we're done! Just add details like fur inside the ears and pupils. Hope this was helpful! :D

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Tutorial by JustAutumn 2011
Pro Tip: Use a light blue colored pencil or a non-photo blue pencil for initial base sketches.
DRAWING THE CORRECT HEIGHT OF A CHARACTER IN PERSPECTIVE

Have you ever drawn a person against a background, only to have it appear as if the person were floating? That is a common perspective problem that is easily remedied. Here is a simplified method I’ve devised that can quickly give you the correct proportions.

MEASURING HEADS

The best way to judge perspective is by using the horizon line as a measuring device. How many heads shorter than the horizon line is the boy in the picture? Two. Well, no matter where he stands in the picture, he will always be two heads shorter than the horizon line. It doesn’t get much easier than that!

Note that the dog is half as tall as the boy. This means that wherever the boy stands, the dog will stand half as tall.
1. Like the feline tutorial, we make a “spine” and two circles. The circle for the “ribs” should be slightly bigger than the circle for the “butt.”

2. Now we add some “flesh” to the body and give shape to the tail.

3. Now we add the structure for the legs. (Mine came out weird in this though XD)

4. Add some muscle to them legs! >:

5. Now with a darker color, add detail like fur and claws. This also helps fix mistakes you’ve made with the lighter color :3

You're done! :D
SKETCH YOUR MAIN CHARACTERS
FULL HEAD & BODY

Pro Tip:
White erasers are very effective and kinder to your drawing process

+50 POINTS

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+ 100 POINTS  🍁 🍁
CONTINUE SEEKING MATERIALS AT HOME FOR YOUR COSTUME!

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LESSON THREE
CREATE YOUR OWN COMIC CLUB
FYI

FINAL WINNERS WILL BE ANNOUNCED NEXT FRIDAY!

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SCAVENGER HUNT

MATERIALS NEEDED

- Blank Paper
  Ideally 8.5 x 11 White
- Pen and/or Pencil
- Your Imagination

Friendly Reminder To Guardians – MONITOR and consider comic / image appropriateness with your students as they search and navigate the internet
FOLDING YOUR 1ST ZINE

EMAIL ME
SUBJECT: "ZINE TEMPLATE" FOR PDF PRINT OUT

LIZ@COACHART.ORG

OR DOWNLOAD AT:
WWW.PURSUITIONOFSELF.COM
UNLOCK YOUR VOICE
MAP OUT YOUR STORY

**DRAW YOUR OWN CONCLUSION:**
by ART SPIEGELMAN, AUTHOR OF MAUS & GNOMES'S TALE

**FRANK & FRANKIE**

**IT'S MY BIRTHDAY AND NOBODY REMEMBERED IT!**

**BIG DEAL! OUR MONSTERS NEVER HAVE BIRTHDAYS!**

**LET ME SHOW YOU OUR HAUNTED HOUSE - THAT WILL CHEER YOU UP!**

**BARR! I'M GETTING BIG GOOSEBUMPS!**

**HEE, HEE! AND YOU'RE ABOUT TO GET A BIG SURPRISE!**

**ONE END**

**FIND YOUR OWN VOICE:**

"Find your own voice - don't just imitate other artists. Draw and think and draw and think. Don't avoid pain. Don't harden your heart. Feel those feelings, and draw them. Your voice will come out on its own. Then, when it comes out, trust it."

-ELEANOR DAVIS, AUTHOR OF STINKY

**CHAPTER ONE**

On the first page of her book, Stinky, ELEANOR DAVIS uses many details to build a character: a buzz in his nose, flies buzzing around a toad, bats on the ceiling, a spider spinning its web, a bouquet of reeds from the swamp in a vase, and many more to give us information about her main character, a monster named Stinky.
WHAT’S YOUR MESSAGE THAT YOU ARE TRYING TO SHARE?

HOW MANY PANELS DO YOU NEED TO SAY IT?

HERE ARE SOME EXAMPLES…
I'm so happy to see you!
me too! high five!
saturday  sunday  monday
FLIP  SPLASH
LET THE SUMMER BEGIN.
FULL PAGE

I've been wondering something, you guys... You're Marigold HEAVENLY Nostrils, and you're Florence UNFORTUNATE Nostrils.

But as far as I can tell, your noses are actually pretty similar.

Only to the untrained eye.

I suppose we must.

You could have just said you sneeze similarly. That would have been insufficiently unfortunate.

Ah... ohh...

CHOO
CREATE A FOUR-PANEL COMIC. IT CAN BE AUTOBIOGRAPHICAL, EXPERIMENTAL, A COLLECTION OF FACTS ABOUT SOMETHING THAT INTERESTS YOU, OR YOUR DAY'S TO-DO LIST. CARTOONING IS ABOUT FINDING A SEQUENTIAL RHYTHM.

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THINK ABOUT YOUR DAY. DID SOMETHING MEMORABLE OR POIGNANT HAPPEN THAT YOU COULD CONVEY IN FOUR PANELS? GO FOR IT!
STORY MAPPING
WHO?
WHAT?
WHERE?
WHEN?
WHY?
STEP 1: BUBBLE MAP OUT YOUR STORY
STEP 2: SCENE BY SCENE, DRAW WHAT HAPPENS FROM BEGINNING TO END
SHARING YOUR ZINE WITH THE WORLD

SHARE YOUR VOICE WITH THE WORLD

DISCOVER BLANK TEMPLATES AND VIRTUAL LEARNING OPPORTUNITIES AT PURSUITOFSELF.COM

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ISSUE NO. 1
APRIL 17, 2020
LIZNEFF!

MAKING A ZINE

SCAVANGER HUNT

1 BLANK PAPER 8.5 x 11

PEN

PENCIL
SCISSORS (COLORS OPTIONAL)

8 PANEL LAYOUT

STEP 1
FOLD PAPER IN HALF
STEP 2
FOLD PAPER IN HALF AGAIN
STEP 3
FOLD PAPER IN HALF ONCE MORE

STEP 4
UNFOLD UNFOLD

STEP 5
THINK

STEP 6
FOLD

STEP 7
PASTE AND PRESS OUT THE CENTER

STEP 8
CREATE YOUR OWN ONLINE SHOP = $4.99

SHARE YOUR ZINES

SELF PUBLISH

CREATE YOUR OWN

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BEGIN WORKING ON YOUR FINAL PROJECT:

ZINE ISSUE NO. 01

PROMPTS:

1. REASONS I APPRECIATE YOU
2. MY QUARANZINED LIFE
3. TO MY BEST FRIEND
4. SIMPSONIZED EDITION

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REFERENCE IMAGE SOURCES:

- Week One Cartooning Workout – www.cartoonstudies.org
- Liz Climo – as noted
- D*Face Cover Art - Los Angeles, CA
- Emily Strange - https://www.darkhorse.com/Comics/16-353/Emily-the-Strange-The-13th-Hour-1
- Phoebe & Her Unicorn - https://www.pinterest.com/pin/244390717255569382/

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UNTIL NEXT LESSON…

1. EMAIL YOUR WORK TO:
   LIZ@COACHART.ORG

2. SHARE & HASHTAG:
   - #COACHARTCOMICS
   - #COACHART

JOIN OUR COACHING COMMUNITY AND LEARN MORE AT COACHART.ORG
HOMEWORK ASSIGNMENT

- Sketch head concept ideas for your characters +35 points
- Sketch full body concept ideas for your characters +50 points
- Share your work +25 points
- Continue to build your DIY character costume +25 points

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REFERENCE IMAGE SOURCES:

- NETFLIX CoachArt Halloween Party, October 2019
- How to Draw an Anime Head - https://www.animeoutline.com/how-to-draw-anime-girl-head-and-face/
- 9 Head Human Anatomy - https://www.pinterest.com/pin/576320083541709592/
- Pooh Bear Character Design - https://www.pinterest.com/pin/528961918718399841/
- Christopher Hart – Cartooning For The Beginner – Regular vs. Edgy, Realistic Bodies, Character Height in Perspective https://www.penguinrandomhouse.com/books/76197/cartooning-for-the-beginner-by-christopher-hart/
UNTIL NEXT LESSON...

TAKE A PICTURE OR SCAN YOUR WORK TO: LIZ@COACHART.ORG

SHARE & HASHTAG:
#IHEARTCOACHART
#COACHART

JOIN OUR COACHING COMMUNITY AND LEARN MORE AT COACHART.ORG

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